Properties of Regular Languages

The Union of Two Languages

- If L_1 and L_2 are languages over the alphabet Σ, the language $L_1 \cup L_2$ is the language of all strings in at least one of the two languages.
- If L_1 and L_2 are regular languages, is $L_1 \cup L_2$?

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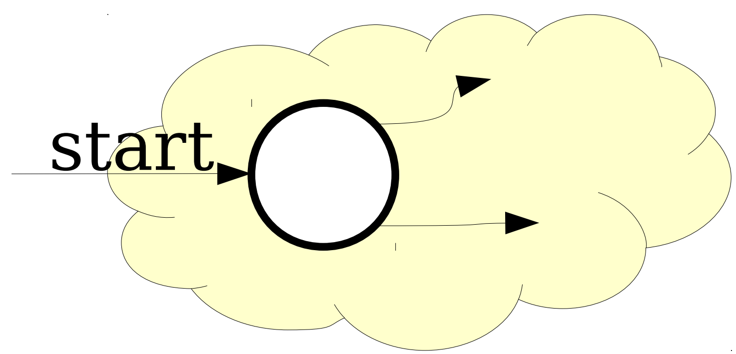
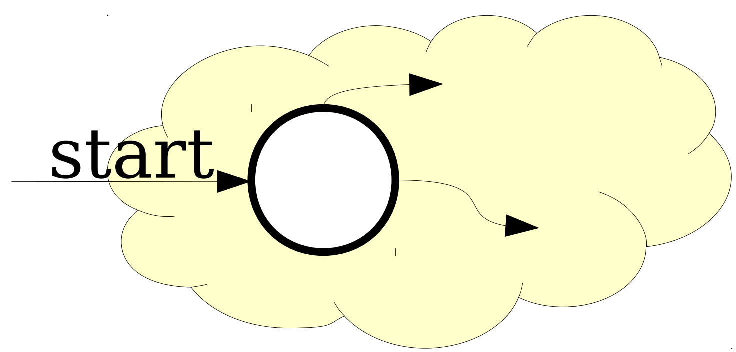


Machine for L_1



Machine for L_2

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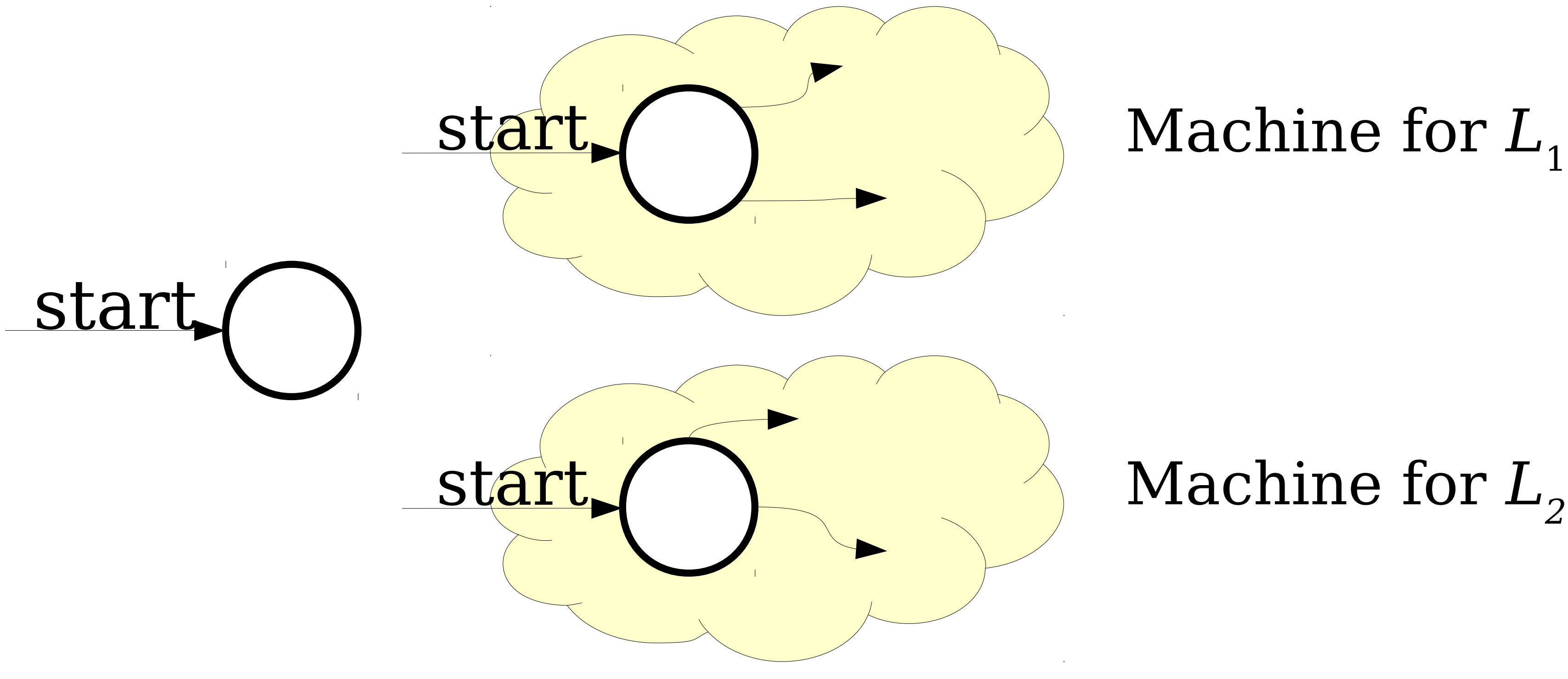

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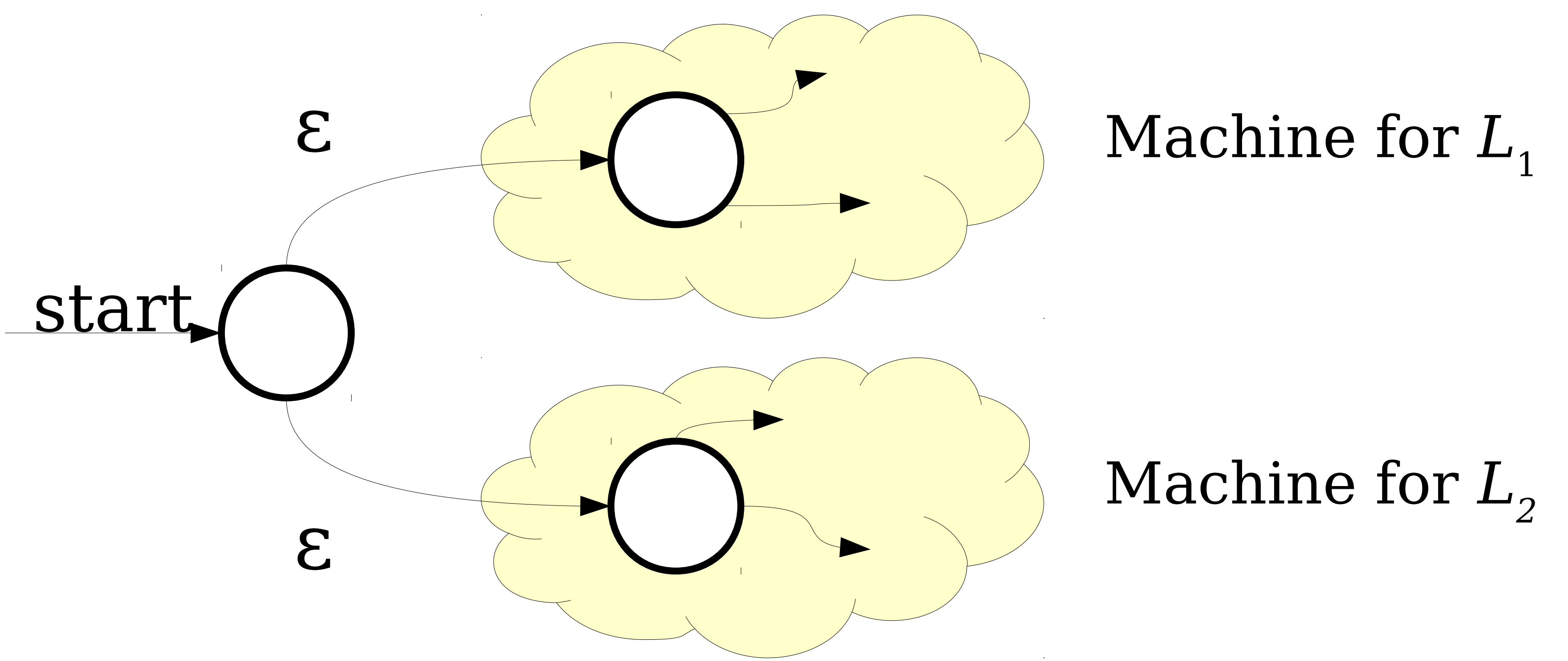

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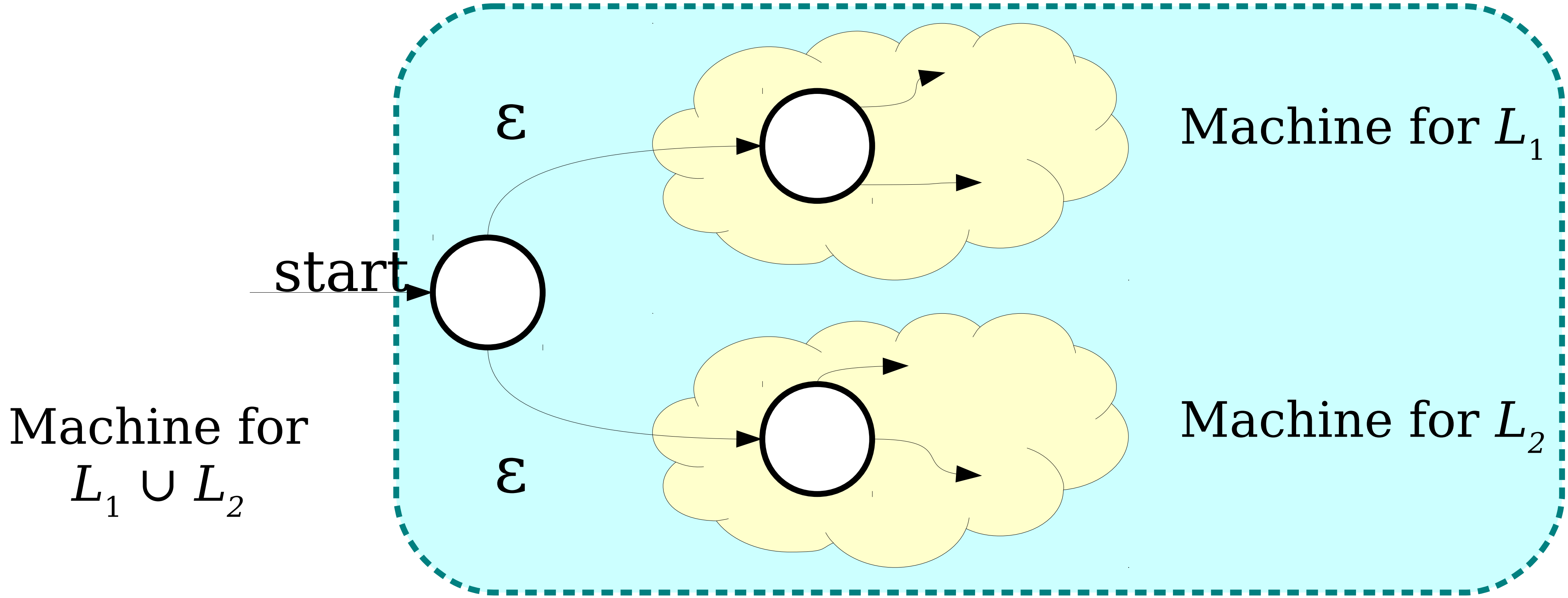

The Intersection of Two Languages

- If L_1 and L_2 are languages over Σ, then $L_1 \cap L_2$ is the language of strings in both L_1 and L_2.
- Question: If L_1 and L_2 are regular, is $L_1 \cap L_2$ regular as well?

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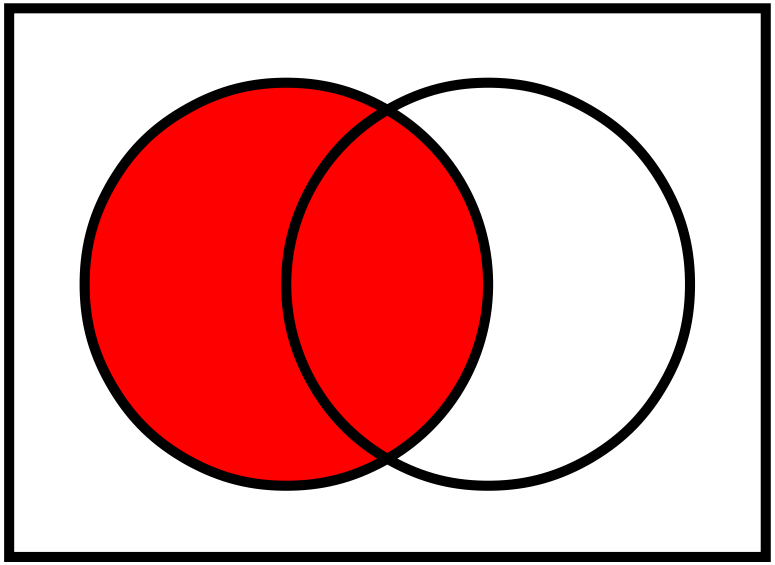
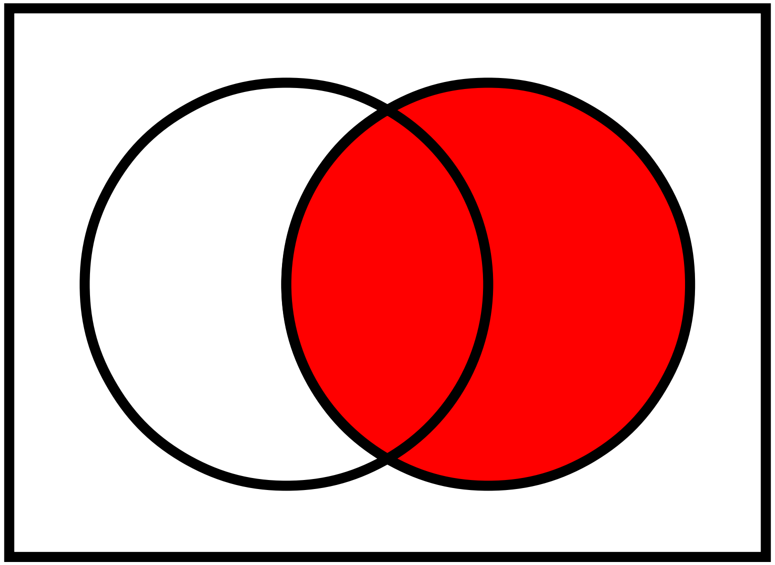


L_1



L_2

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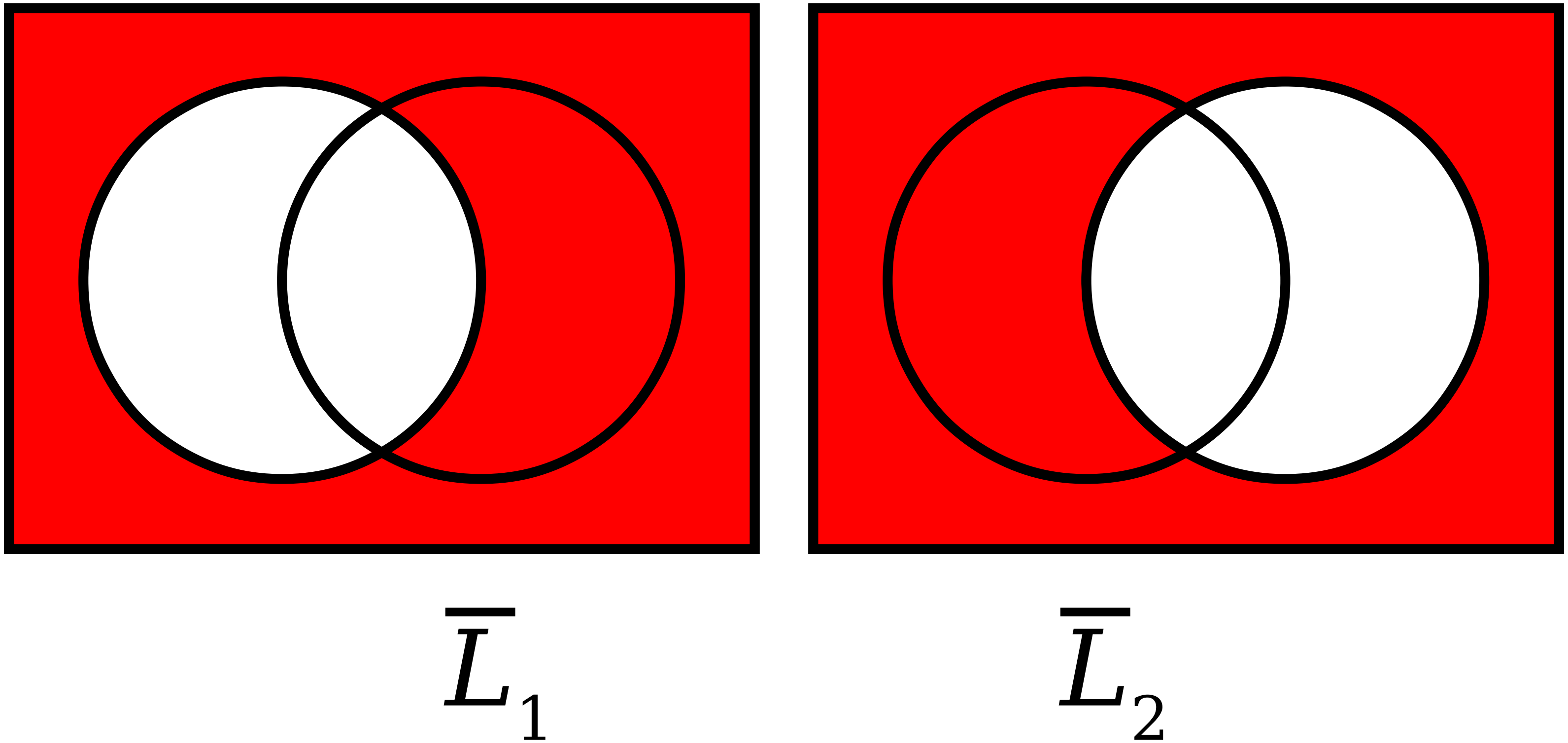

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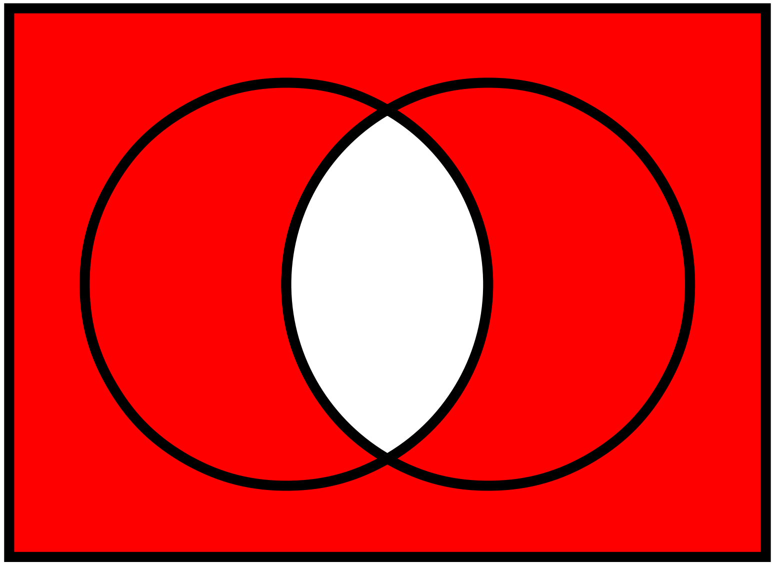

$$\overline{L}_1 \cup \overline{L}_2$$

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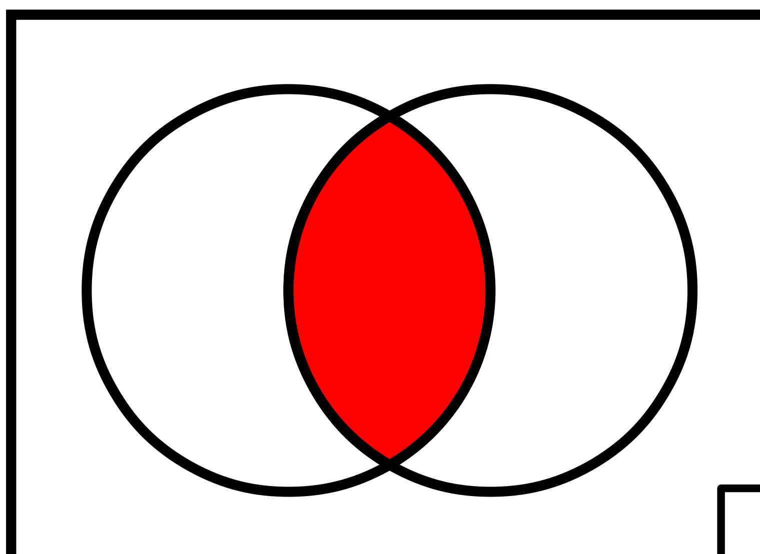

$$\overline{\overline{L_1} \cup \overline{L_2}}$$

Hey, it's De Morgan's laws!

Concatenation

String Concatenation

- If $w \in \Sigma^*$ and $x \in \Sigma^*$, the ***concatenation*** of w and x, denoted wx, is the string formed by tacking all the characters of x onto the end of w.
- Example: if $w =$ **quo** and $x =$ **kka**, the concatenation $wx =$ **quokka**.
- Analogous to the + operator for strings in many programming languages.
- Some facts about concatenation:
  - The empty string ε is the ***identity element*** for concatenation:

$$w\varepsilon = \varepsilon w = w$$

  - Concatenation is ***associative***:

$$wxy = w(xy) = (wx)y$$

Concatenation

- The ***concatenation*** of two languages L_1 and L_2 over the alphabet Σ is the language

$$\boldsymbol{L_1 L_2 = \{\, wx \in \Sigma^* \mid w \in L_1 \land x \in L_2 \,\}}$$

Concatenation Example

- Let Σ = { **a**, **b**, …, **z**, **A**, **B**, …, **Z** } and consider these languages over Σ:
  - ***Noun*** = { **Puppy**, **Rainbow**, **Whale**, … }
  - ***Verb*** = { **Hugs**, **Juggles**, **Loves**, … }
  - ***The*** = { **The** }
- The language ***TheNounVerbTheNoun*** is
  - { **ThePuppyHugsTheWhale**, **TheWhaleLovesTheRainbow**, **TheRainbowJugglesTheRainbow**, … }

Concatenation

- The ***concatenation*** of two languages L_1 and L_2 over the alphabet Σ is the language

$$\boldsymbol{L_1L_2 = \{\ wx \in \Sigma^* \mid w \in L_1 \land x \in L_2\ \}}$$

- Two views of L_1L_2:
  - The set of all strings that can be made by concatenating a string in L_1 with a string in L_2.
  - The set of strings that can be split into two pieces: a piece from L_1 and a piece from L_2.
- Conceptually similar to the Cartesian product of two sets, only with strings.

Concatenating Regular Languages

- If L_1 and L_2 are regular languages, is L_1L_2?
- Intuition – can we split a string w into two strings xy such that $x \in L_1$ and $y \in L_2$?

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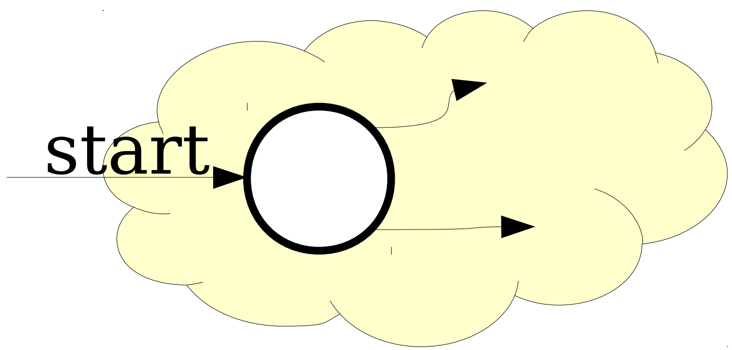
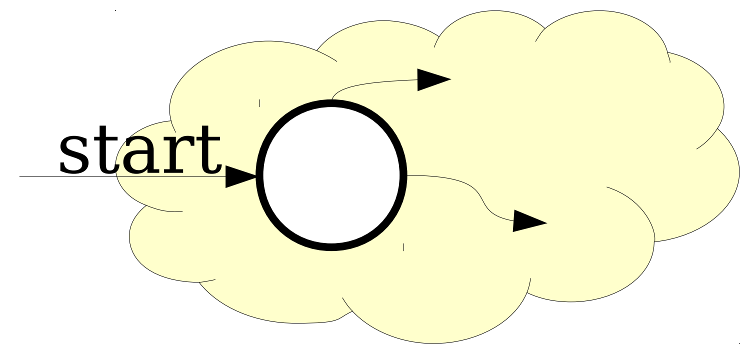


Machine for L_1



Machine for L_2

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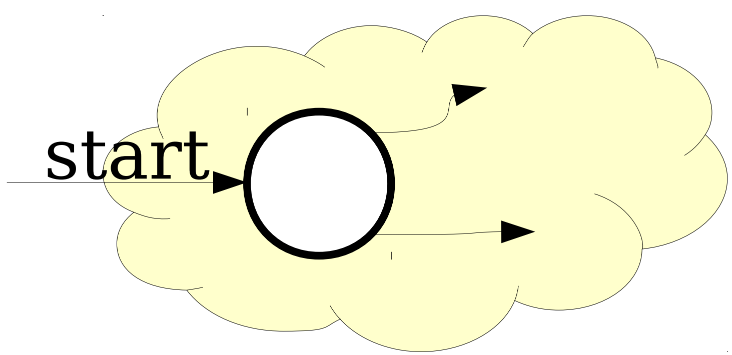

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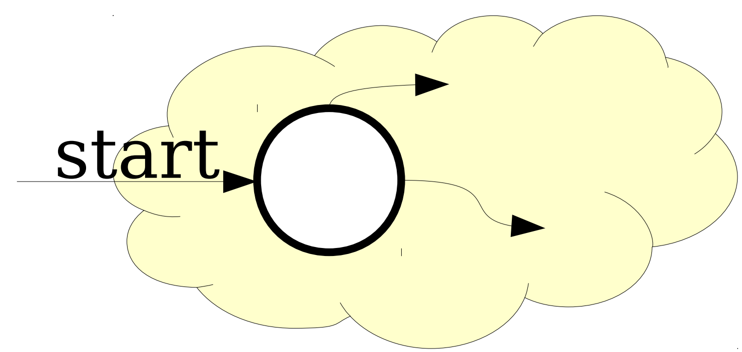

Machine for L_2

b	**o**	**o**	**k**	**k**	**e**	**e**	**p**	**e**	**r**

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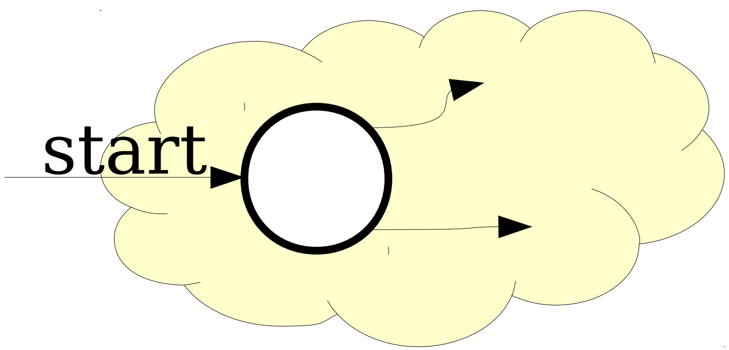

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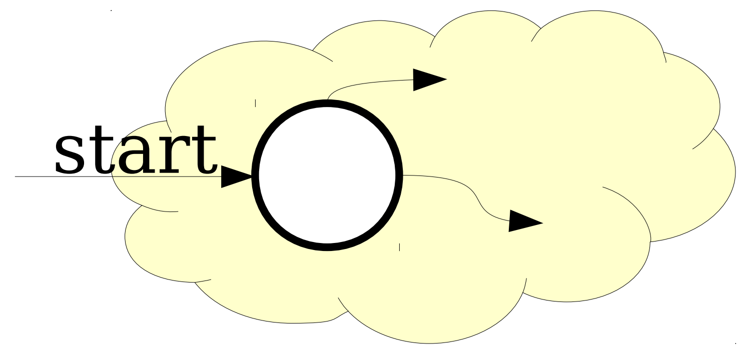

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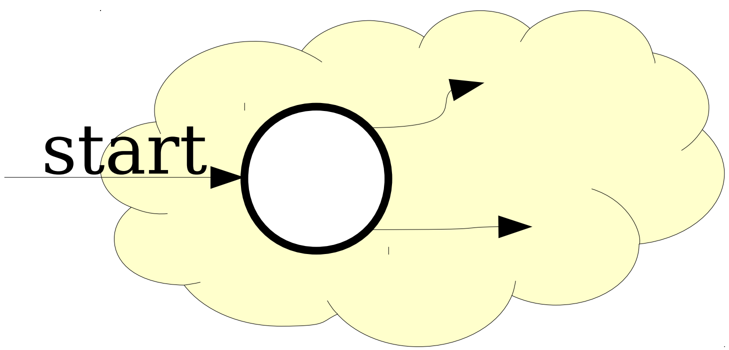

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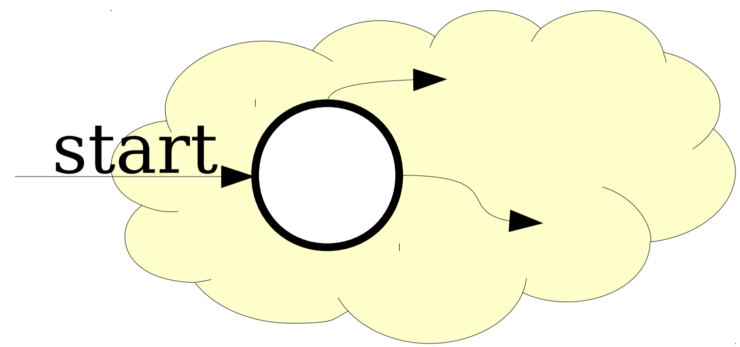

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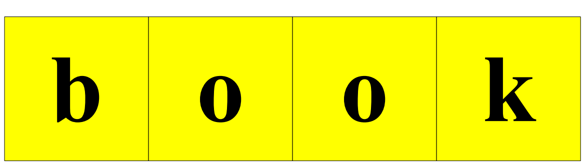
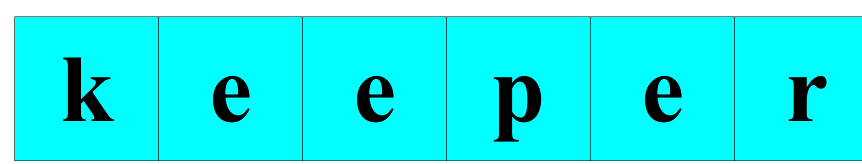


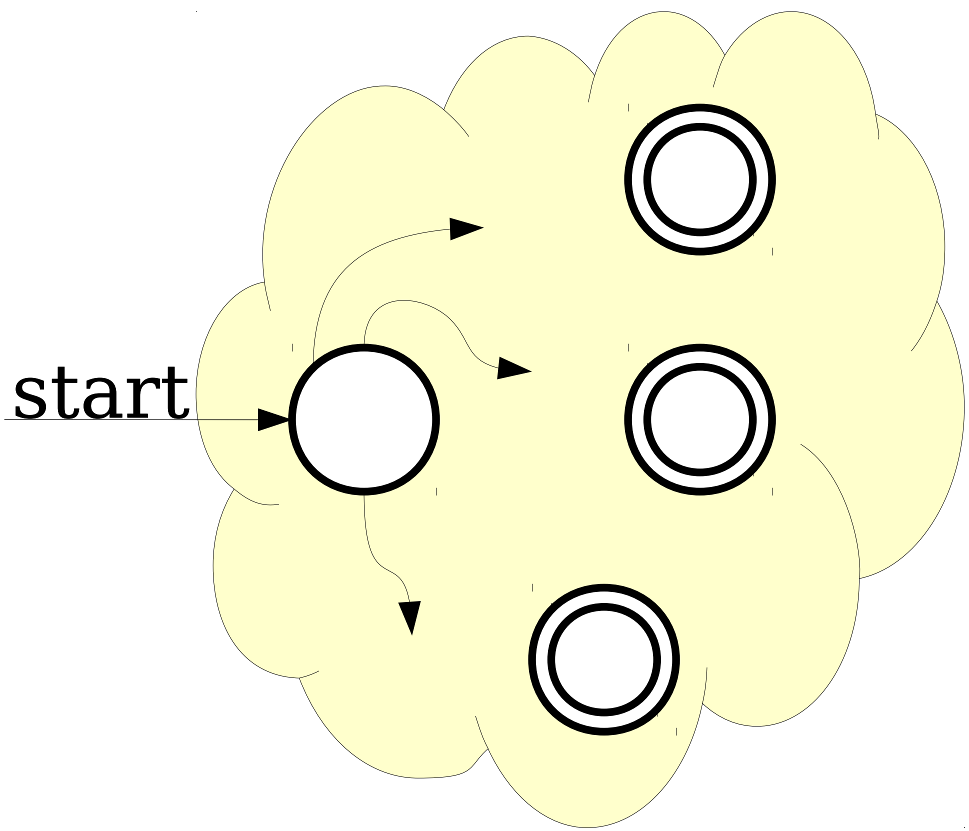


Concatenating Regular Languages

- If L_1 and L_2 are regular languages, is L_1L_2?
- Intuition – can we split a string w into two strings xy such that $x \in L_1$ and $y \in L_2$?
- ***Idea***: Run the automaton for L_1 on w, and whenever L_1 reaches an accepting state, optionally hand the rest off w to L_2.
  - If L_2 accepts the remainder, then L_1 accepted the first part and the string is in L_1L_2.
  - If L_2 rejects the remainder, then the split was incorrect.

Concatenating Regular Languages

Concatenating Regular Languages



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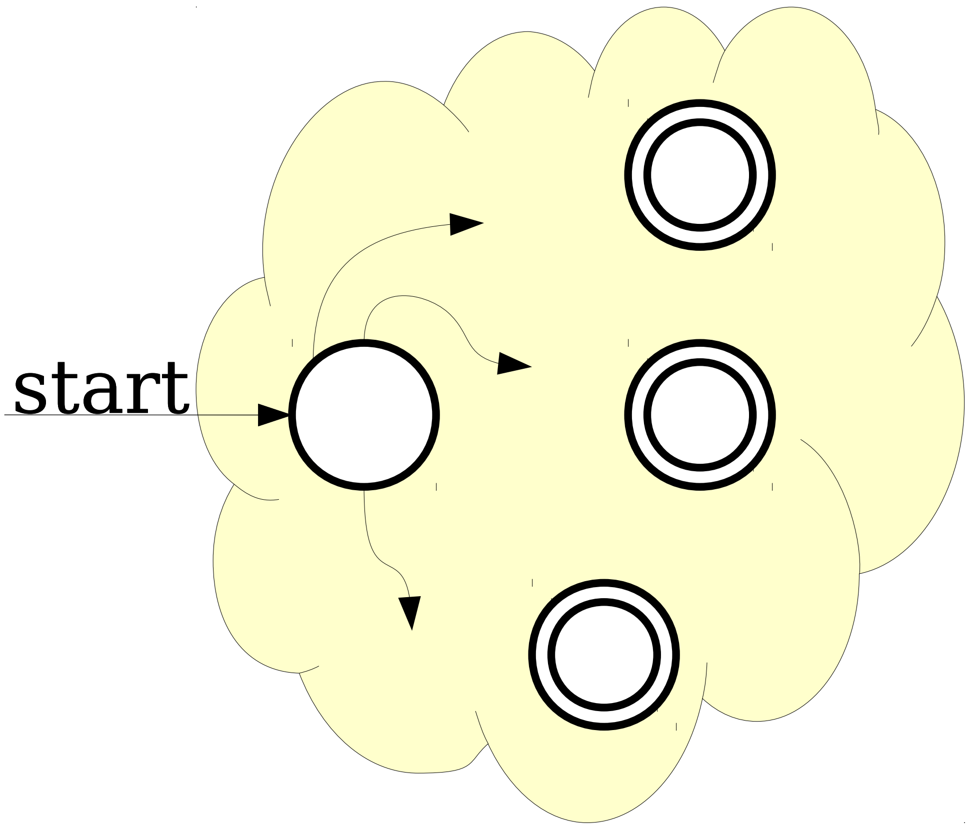
Concatenating Regular Languages



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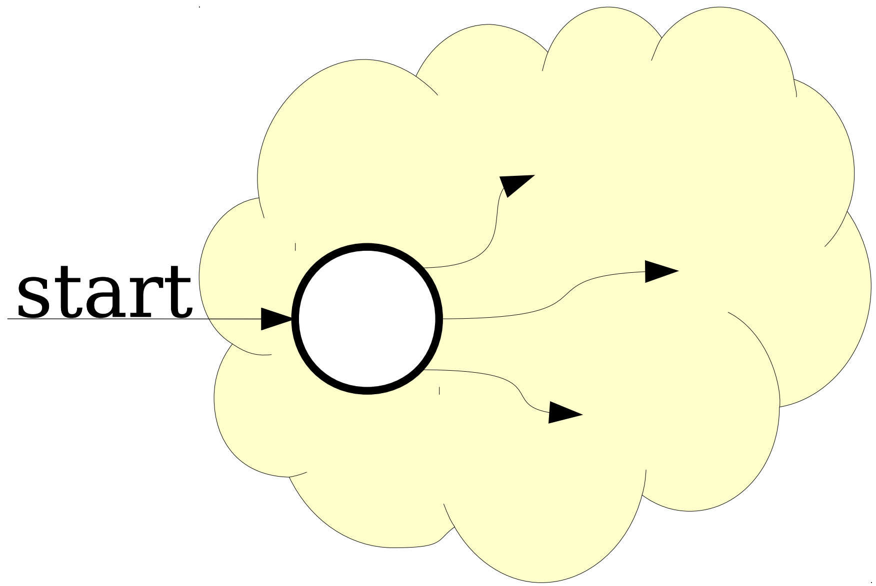
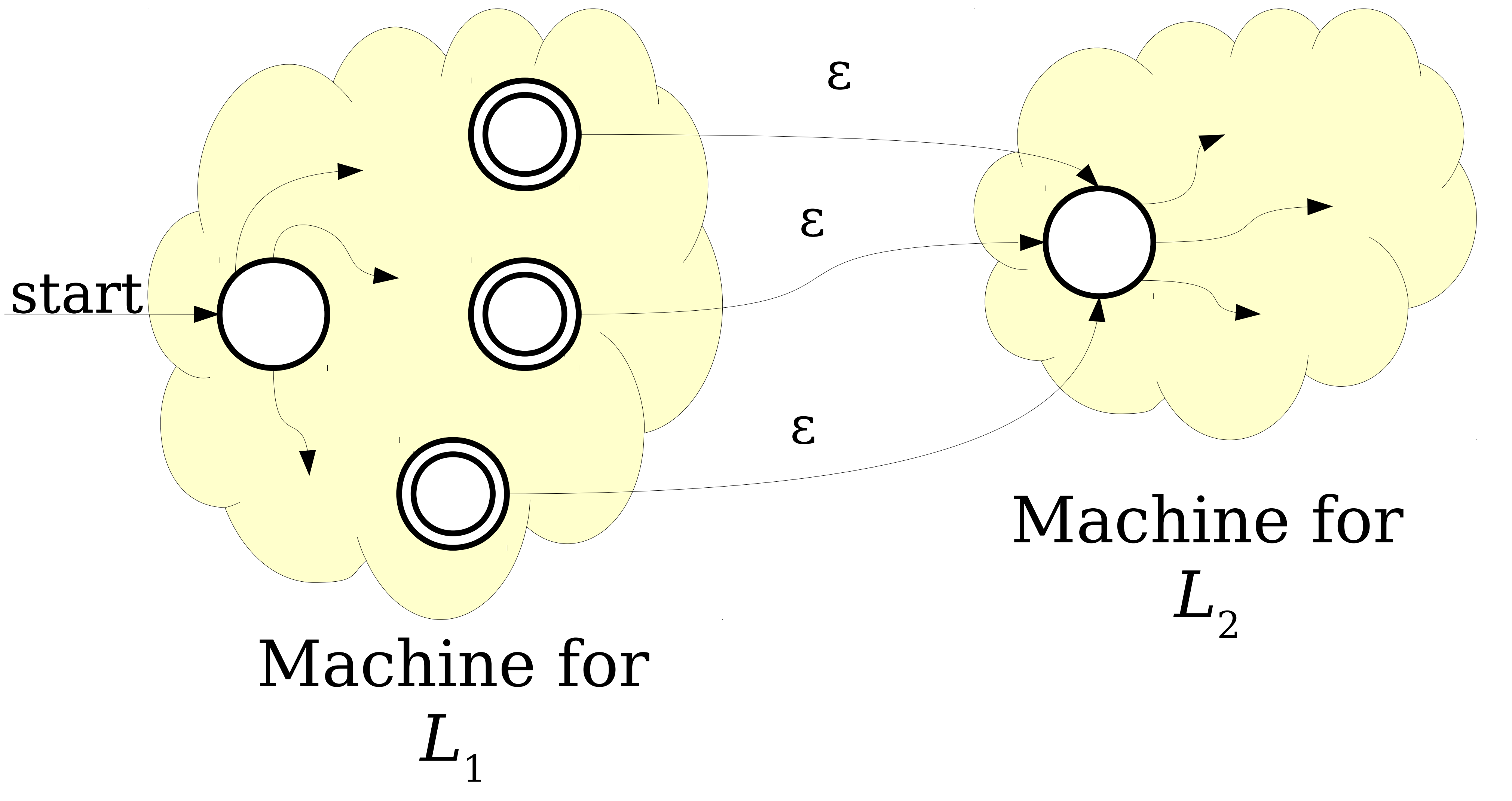


Machine for
L_2

Concatenating Regular Languages



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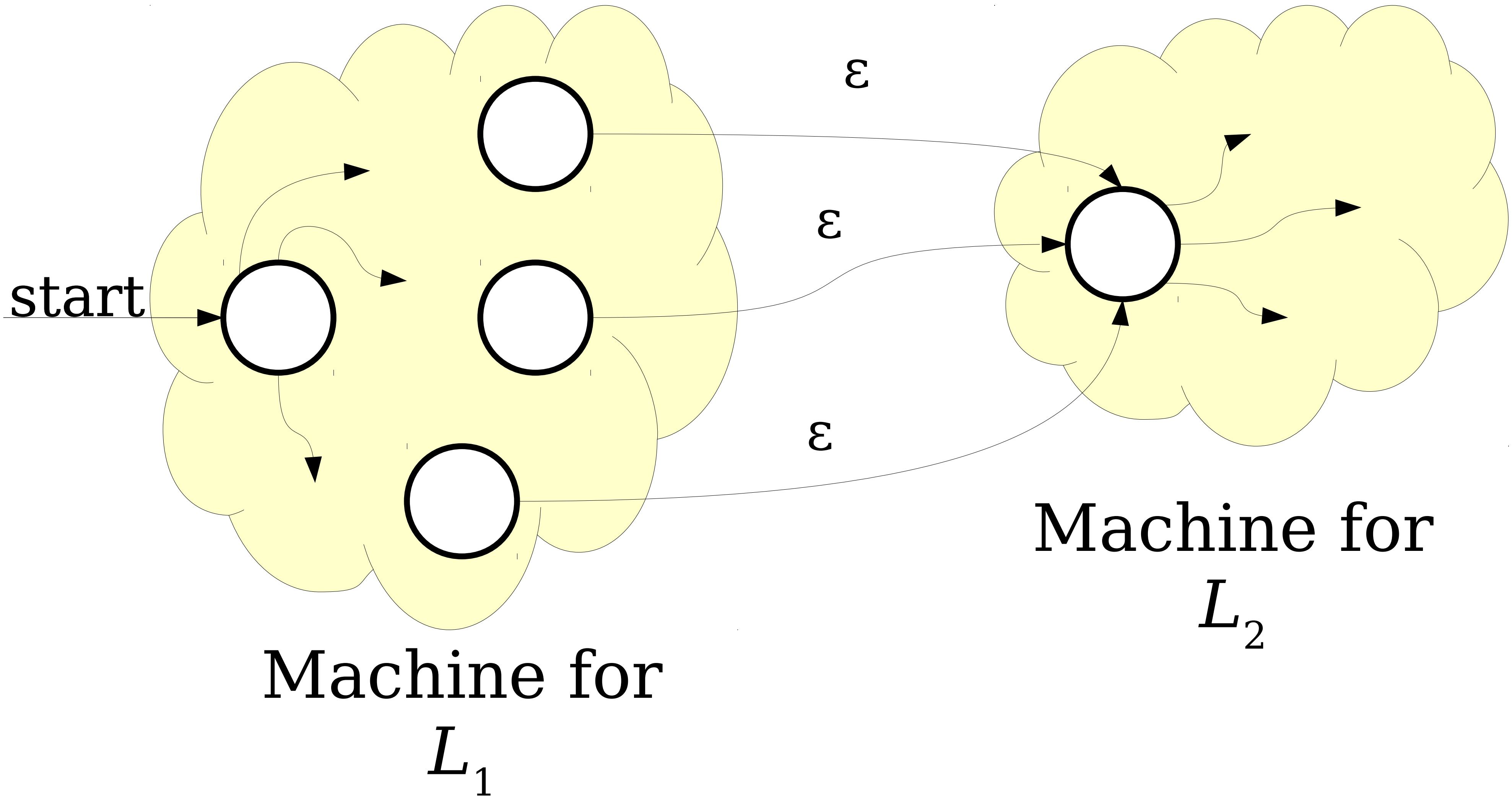
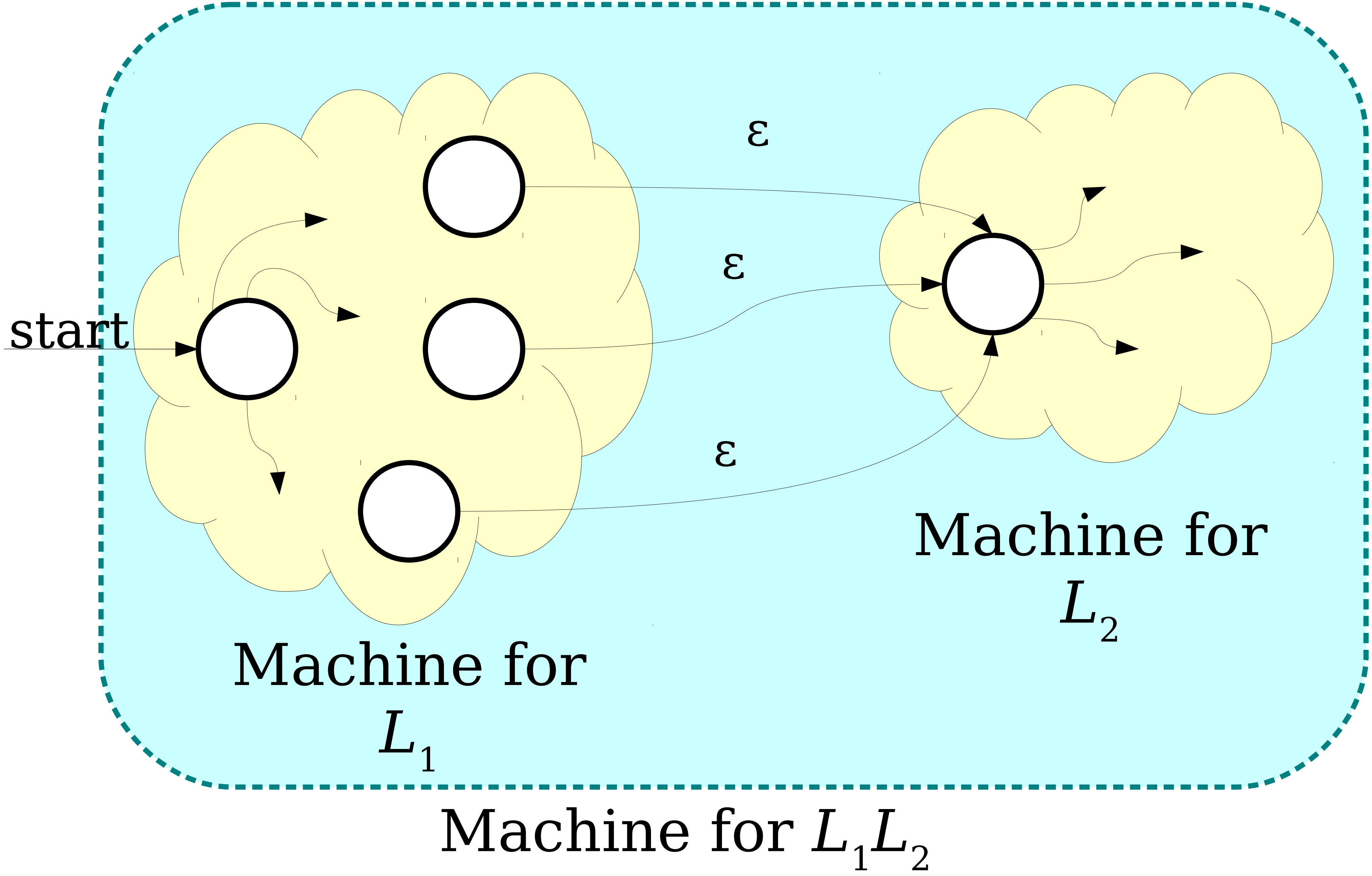


Concatenating Regular Languages



Lots and Lots of Concatenation

- Consider the language L = { **aa**, **b** }
- LL is the set of strings formed by concatenating pairs of strings in L.

{ **aaaa**, **aab**, **baa**, **bb** }

- LLL is the set of strings formed by concatenating triples of strings in L.

{ **aaaaaa**, **aaaab**, **aabaa**, **aabb**, **baaaa**, **baab**, **bbaa**, **bbb**}

- $LLLL$ is the set of strings formed by concatenating quadruples of strings in L.

{ **aaaaaaaa**, **aaaaaab**, **aaaabaa**, **aaaabb**, **aabaaaa**, **aabaab**, **aabbaa**, **aabbb**, **baaaaaa**, **baaaab**, **baabaa**, **baabb**, **bbaaaa**, **bbaab**, **bbbaa**, **bbbb**}

Language Exponentiation

- We can define what it means to "exponentiate" a language as follows:
- $L^0 = \{\varepsilon\}$
  - The set containing just the empty string.
  - Idea: Any string formed by concatenating zero strings together is the empty string.
- $L^{n+1} = LL^n$
  - Idea: Concatenating (n+1) strings together works by concatenating n strings, then concatenating one more.
- ***Question:*** Why define $L^0 = \{\varepsilon\}$?

The Kleene Closure

- An important operation on languages is the ***Kleene Closure***, which is defined as

$$\boldsymbol{L^* = \{ w \in \Sigma^* \mid \exists n \in \mathbb{N}.\ w \in L^n \}}$$

- Mathematically:

$$\boldsymbol{w \in L^* \quad \textbf{iff} \quad \exists n \in \mathbb{N}.\ w \in L^n}$$

- Intuitively, all possible ways of concatenating zero or more strings in L together, possibly with repetition.

The Kleene Closure

If L = { **a**, **bb** }, then L^* = {

ε,

a, **bb**,

aa, **abb**, **bba**, **bbbb**,

aaa, **aabb**, **abba**, **abbbb**, **bbaa**, **bbabb**, **bbbba**, **bbbbbb**,

…

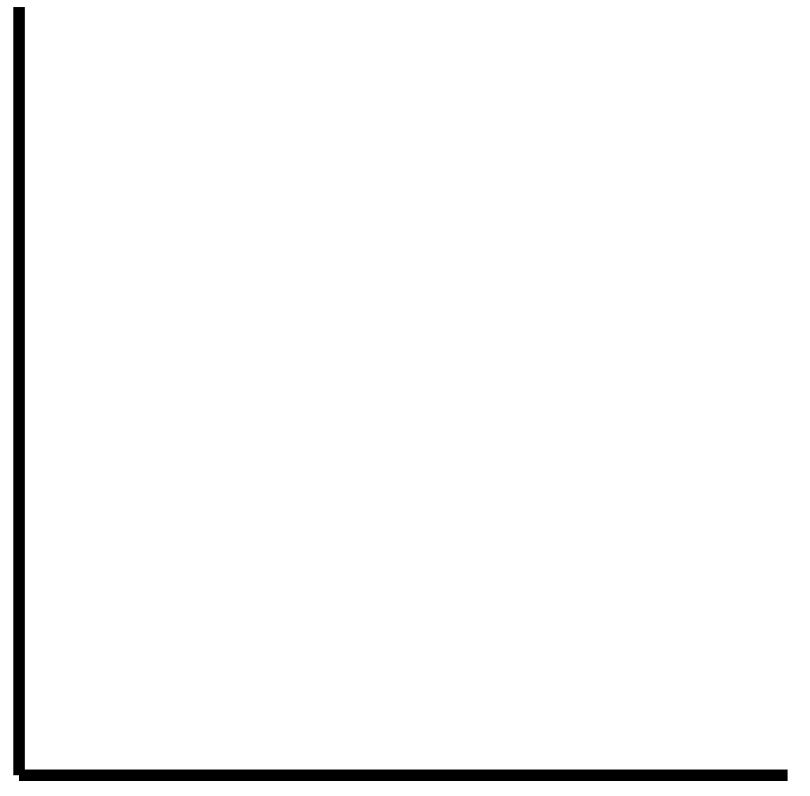
}

Think of L^* as the set of strings you can make if you have a collection of stamps – one for each string in *L* – and you form every possible string that can be made from those stamps.

Reasoning about Infinity

- If L is regular, is L^* necessarily regular?
- ⚠ **A Bad Line of Reasoning:** ⚠
  - $L^0 = \{ \varepsilon \}$ is regular.
  - $L^1 = L$ is regular.
  - $L^2 = LL$ is regular
  - $L^3 = L(LL)$ is regular
  - …
  - Regular languages are closed under union.
  - So the union of all these languages is regular.

Reasoning about Infinity



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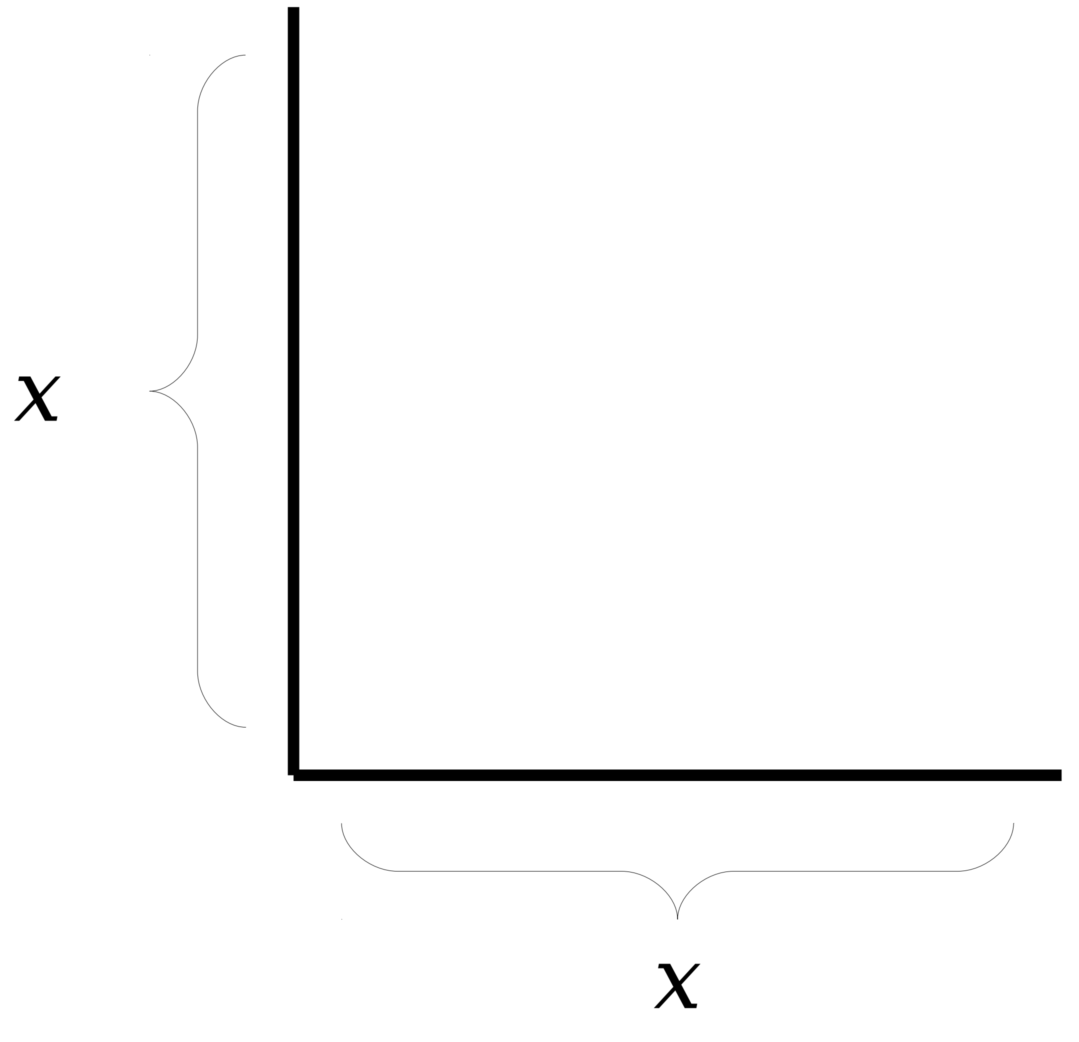

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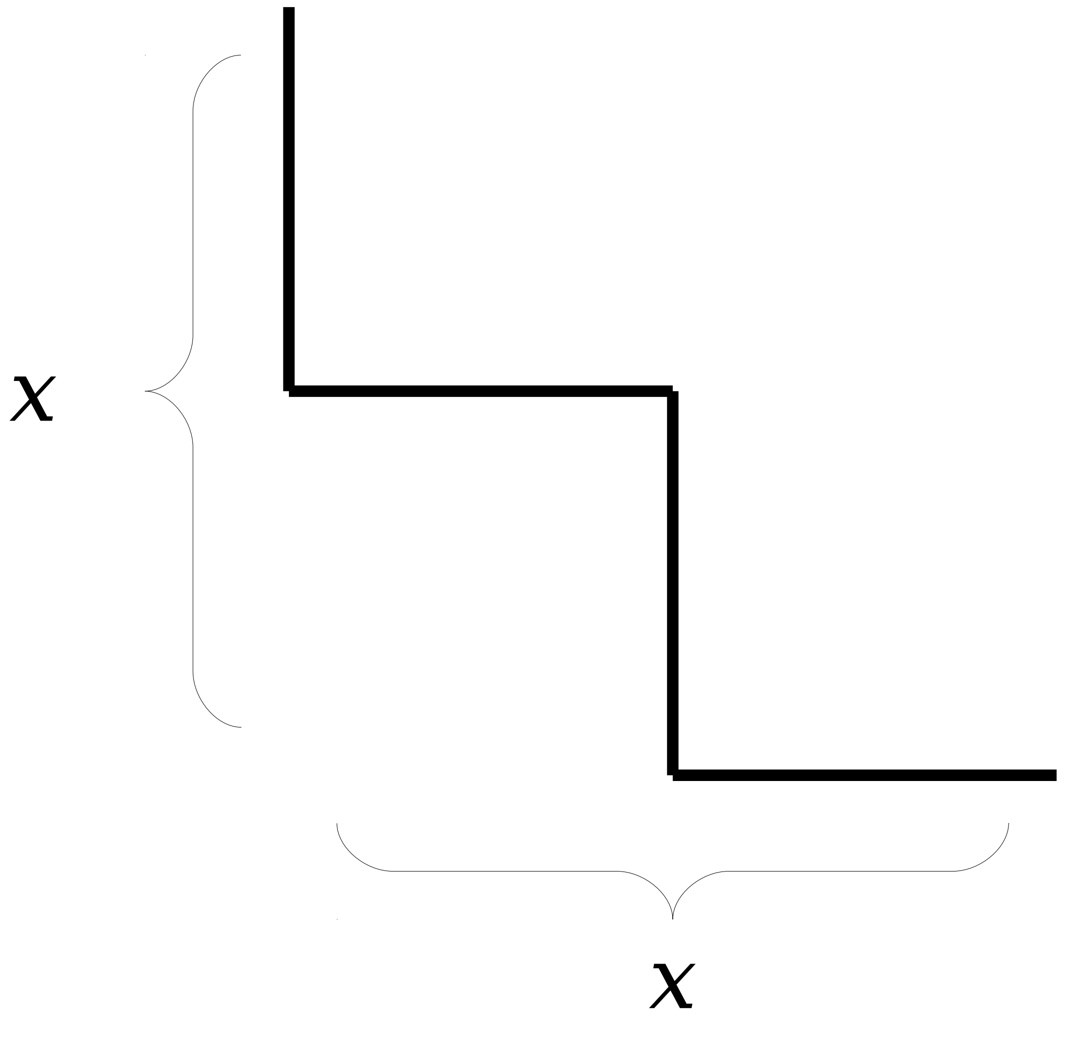

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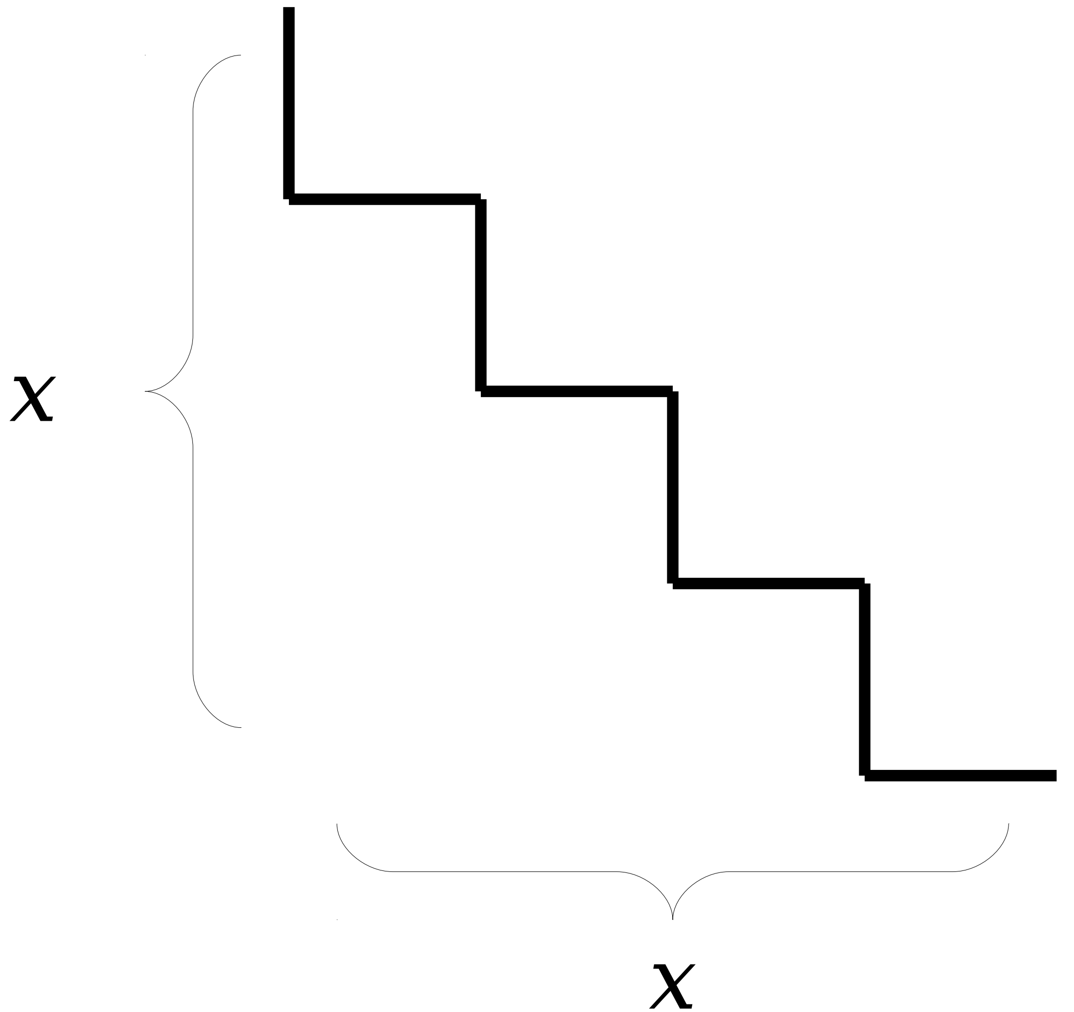

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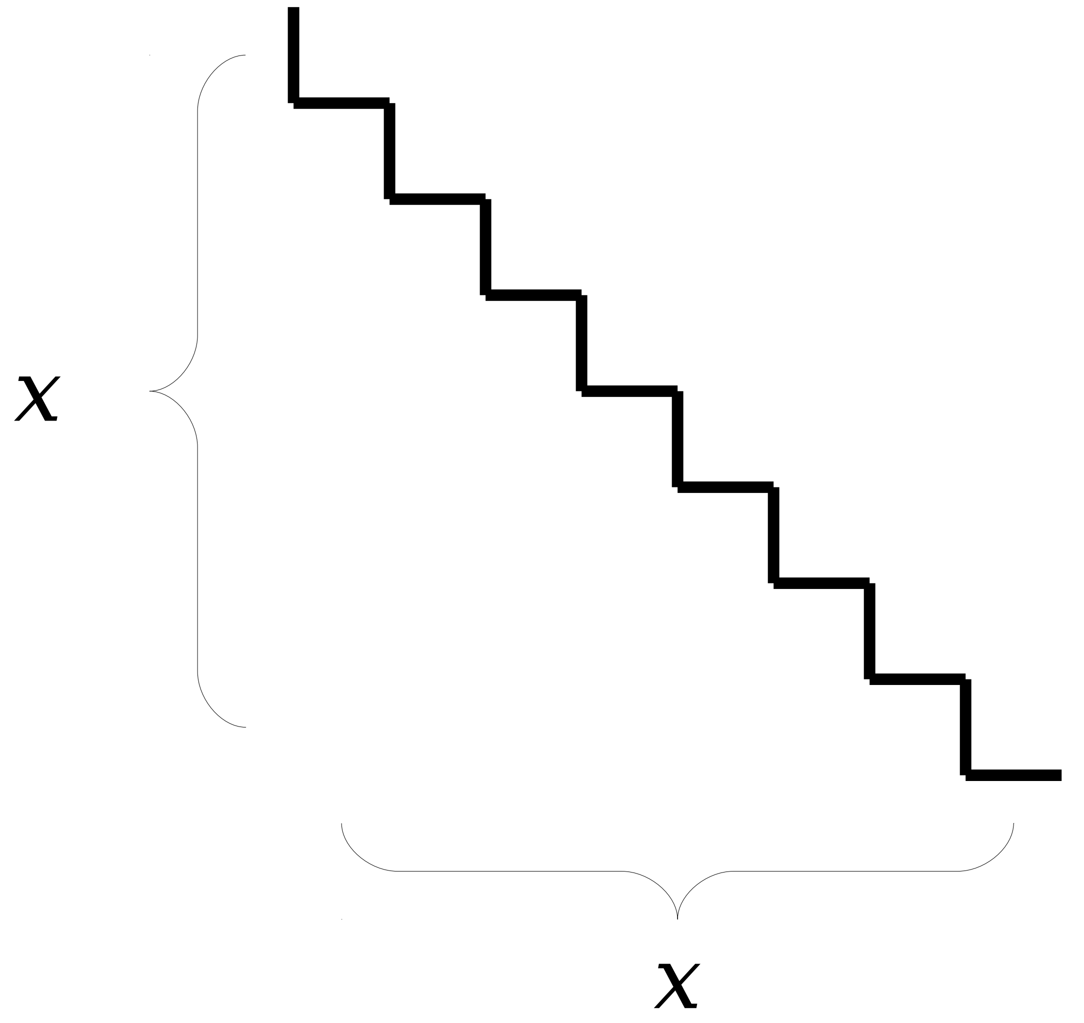

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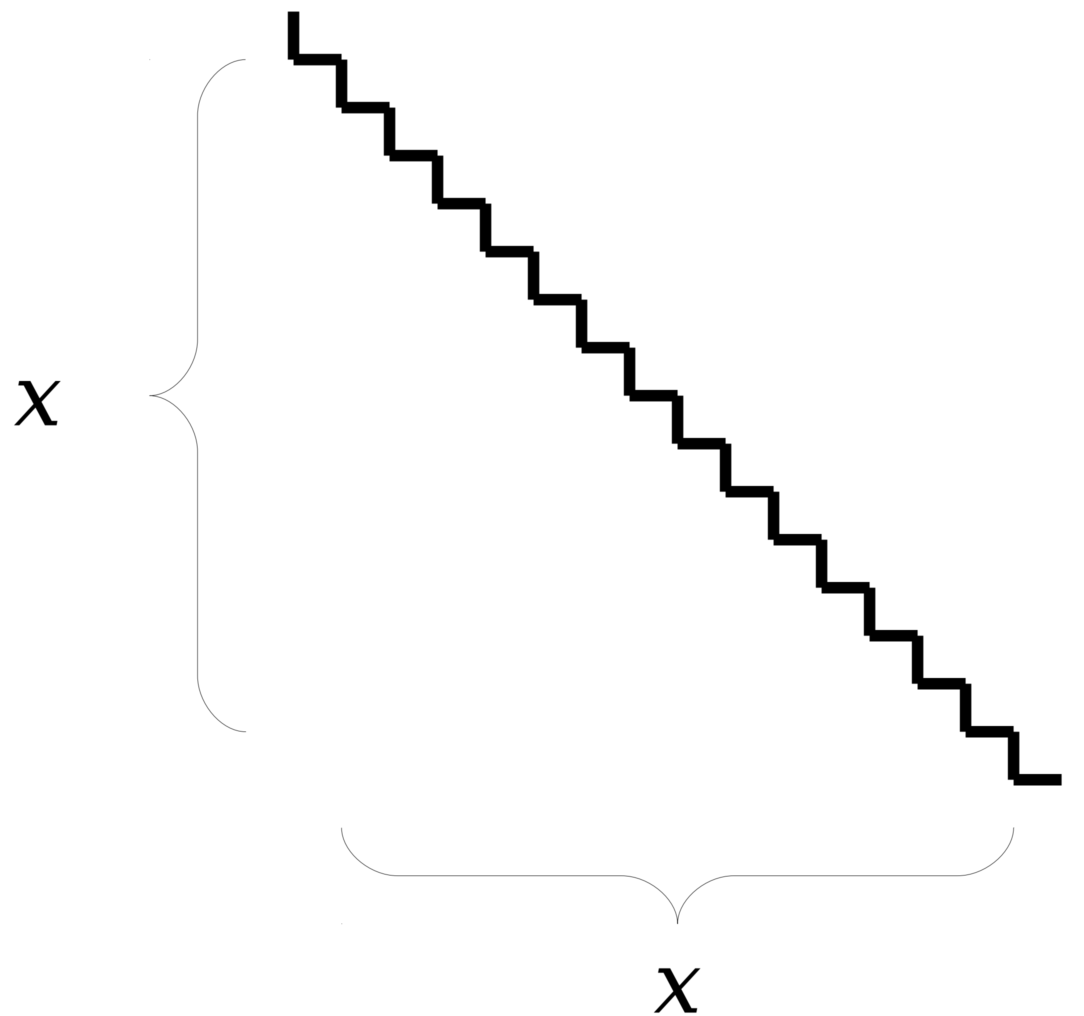

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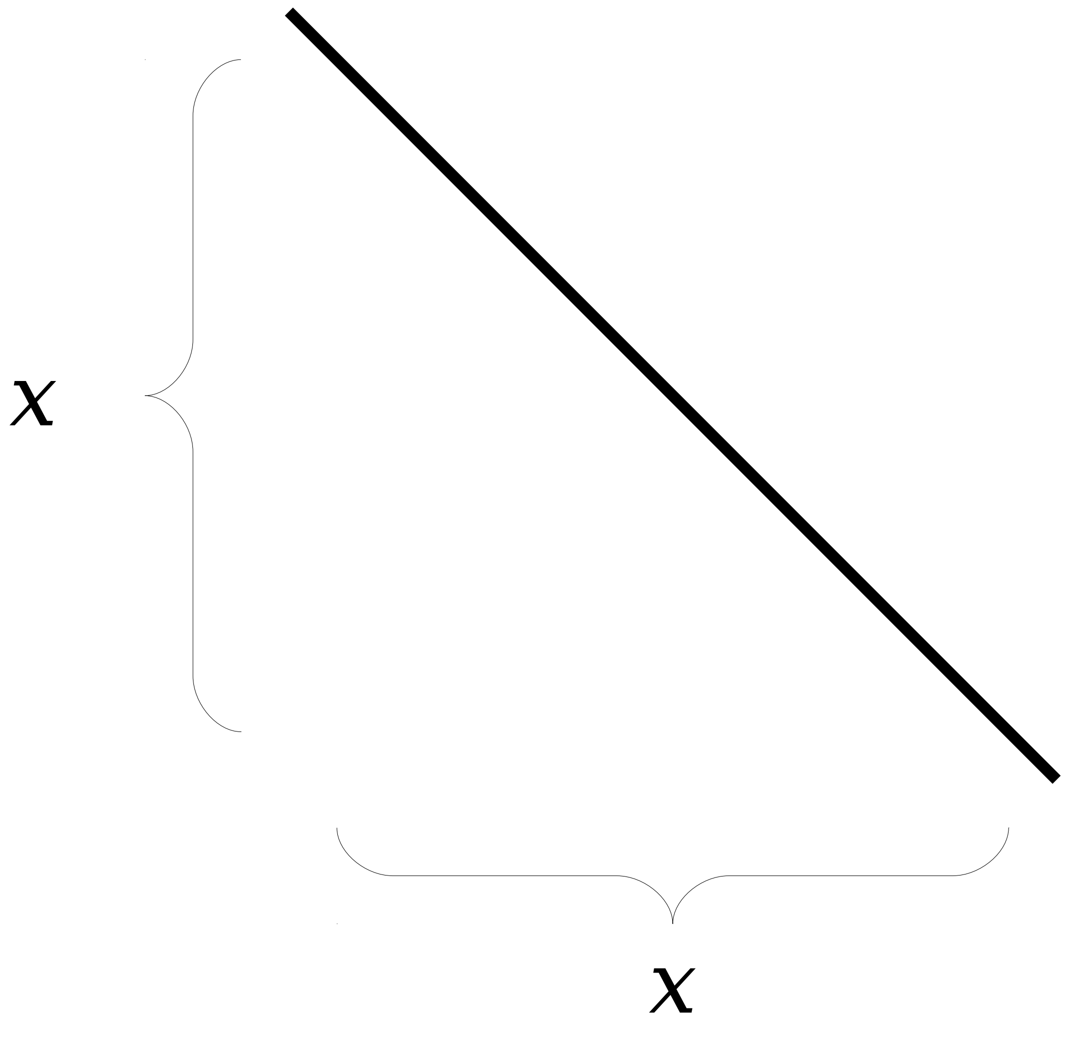

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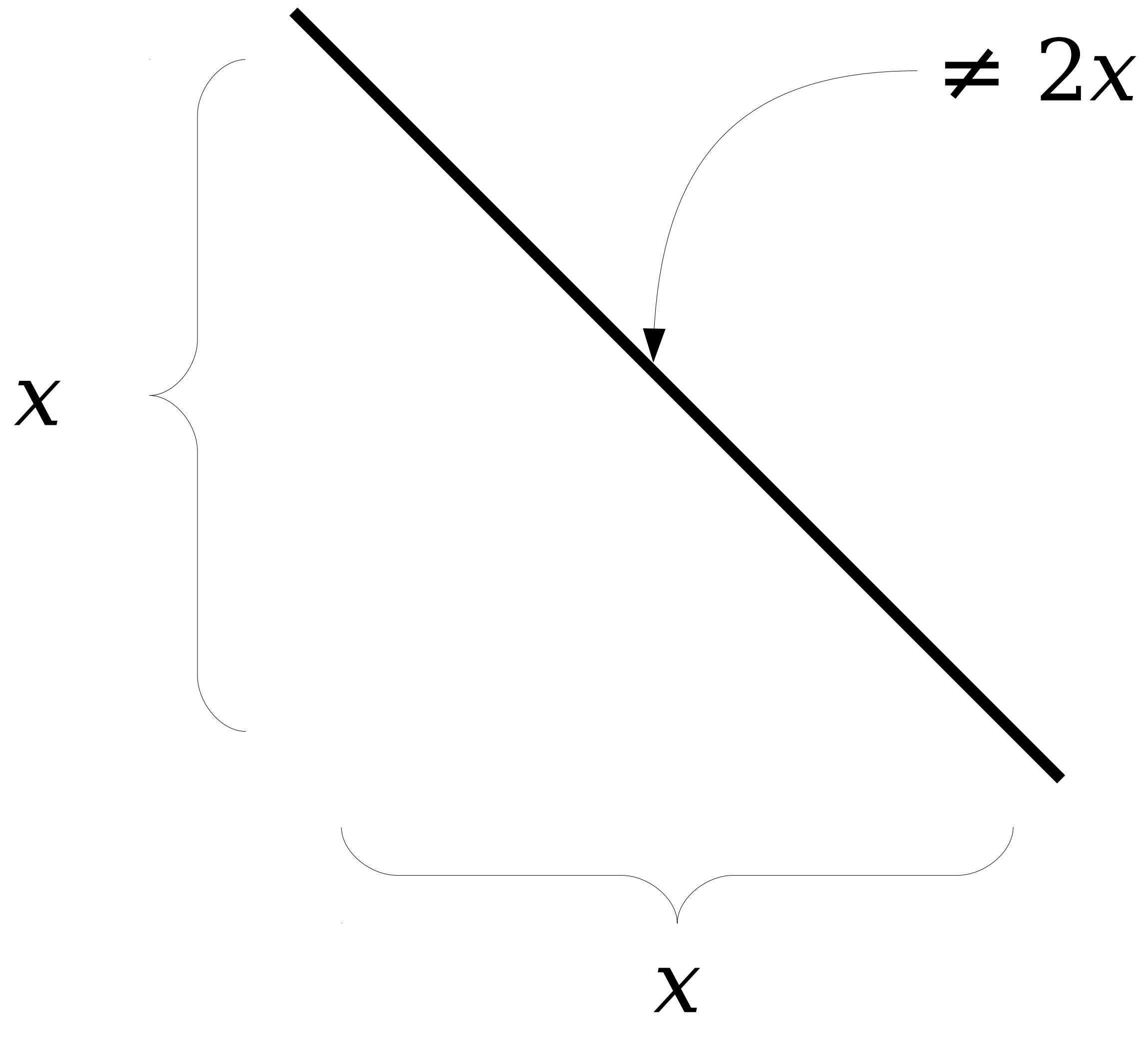
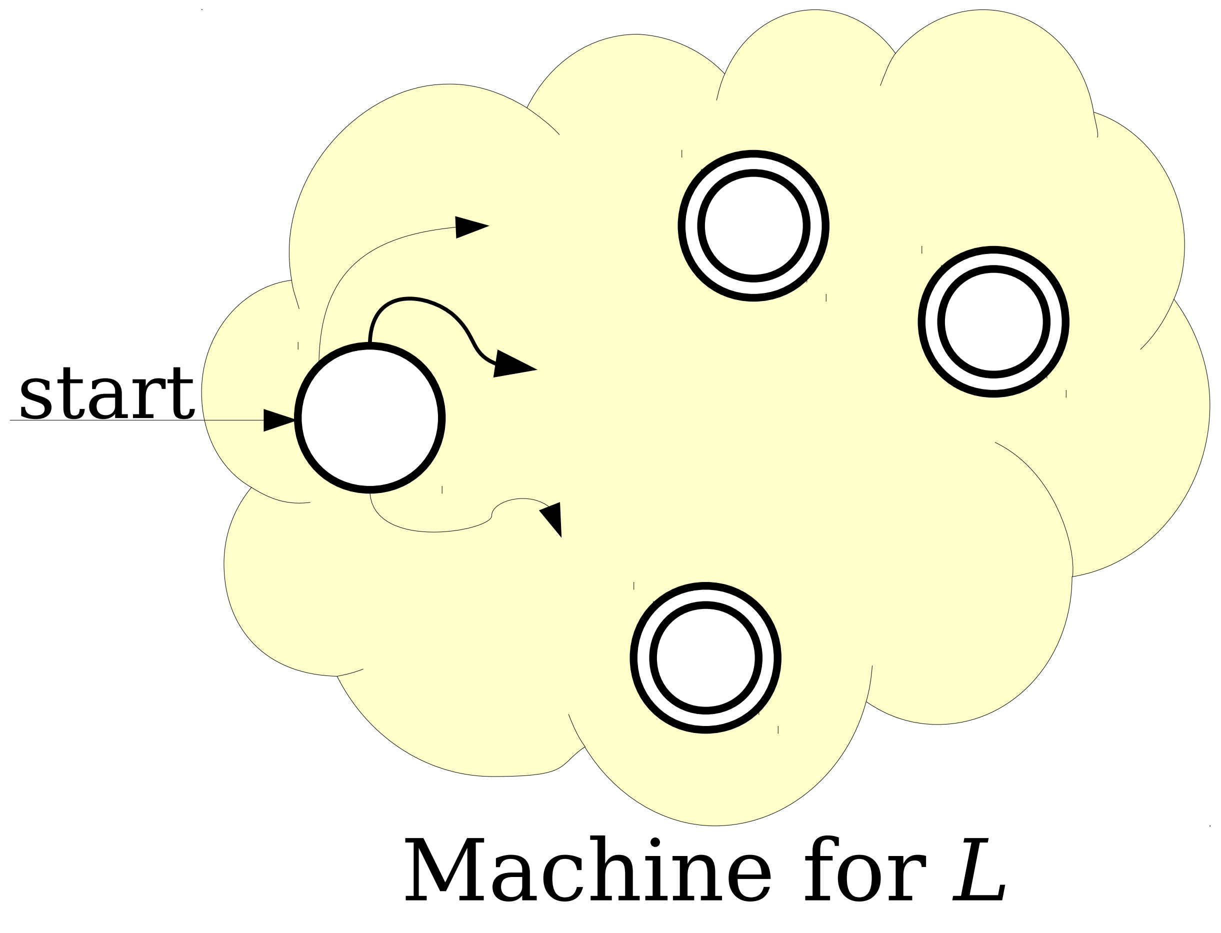


Reasoning About the Infinite

- If a series of finite objects all have some property, the "limit" of that process *does not* necessarily have that property.
- In general, it is not safe to conclude that some property that always holds in the finite case must hold in the infinite case.
  - (This is why calculus is interesting).

Idea: Can we directly convert an NFA for language L to an NFA for language L^*?

The Kleene Star



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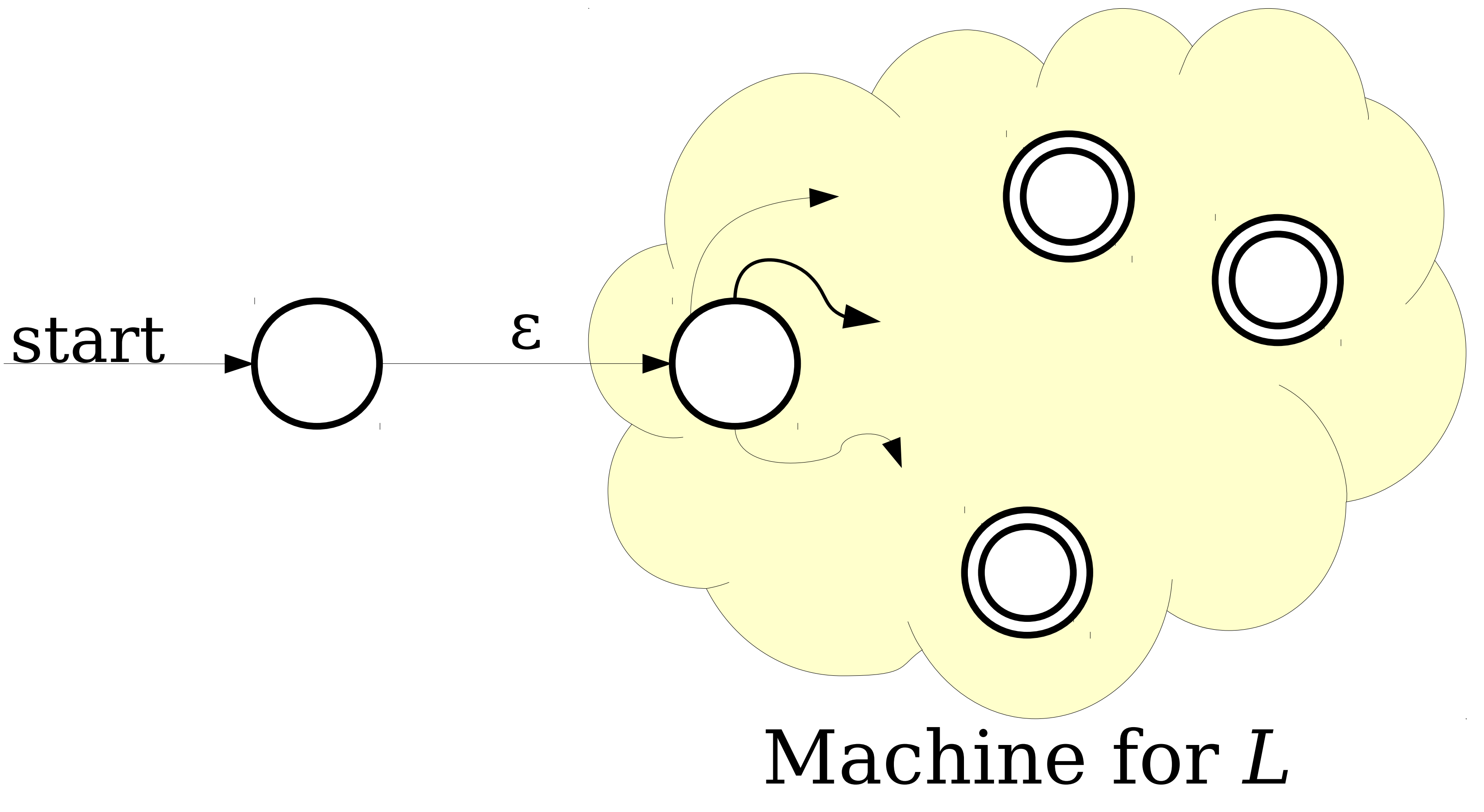

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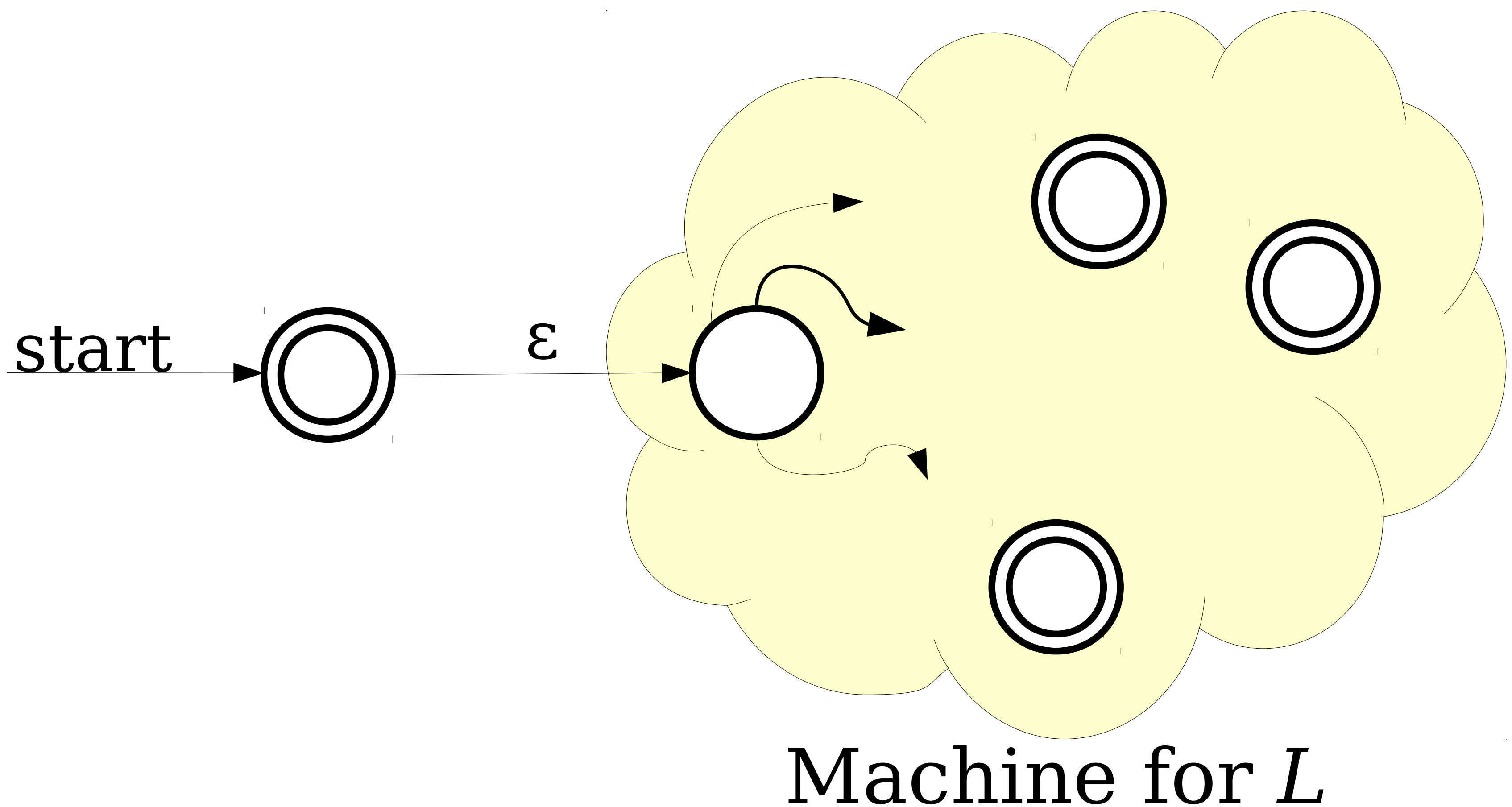

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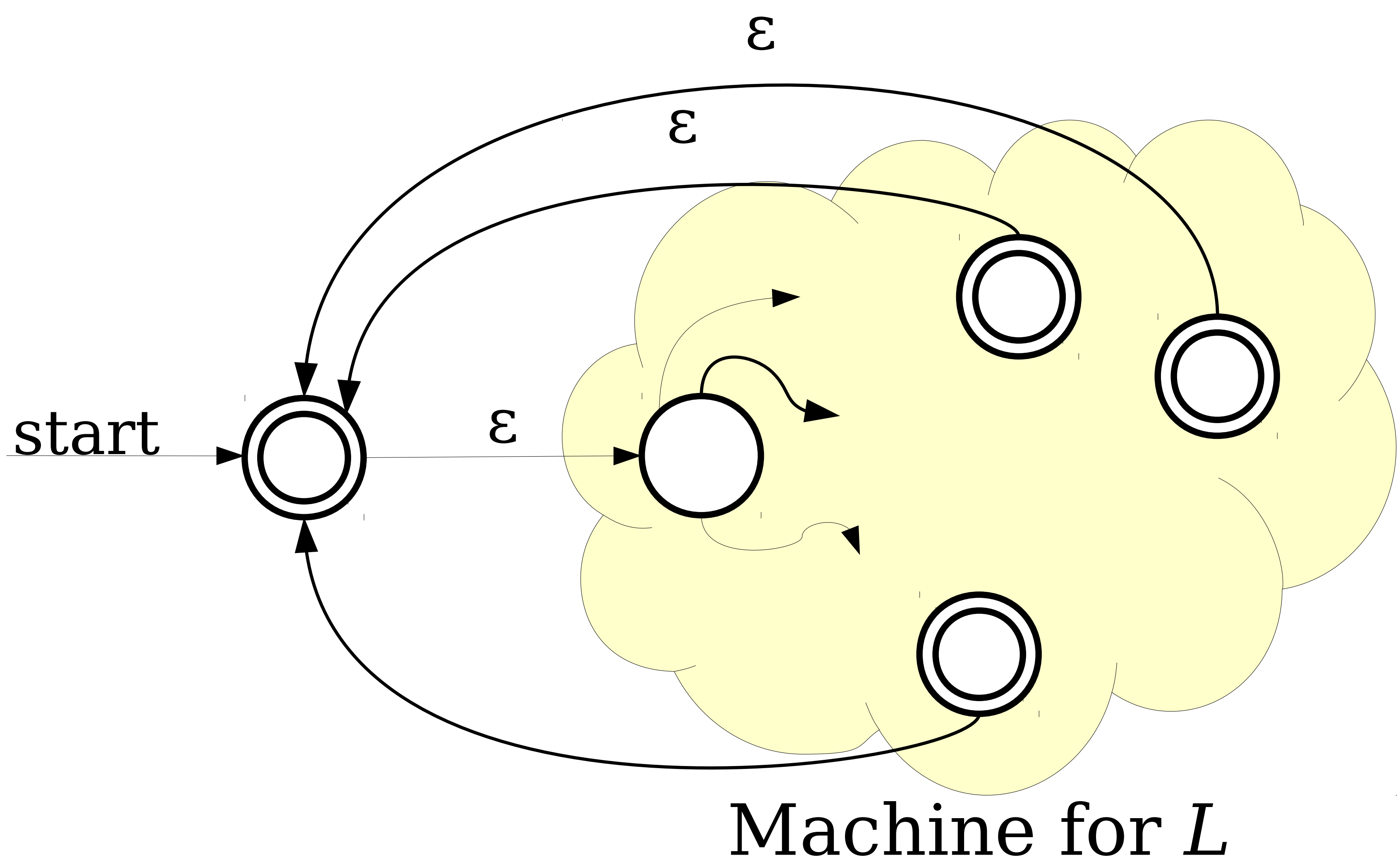

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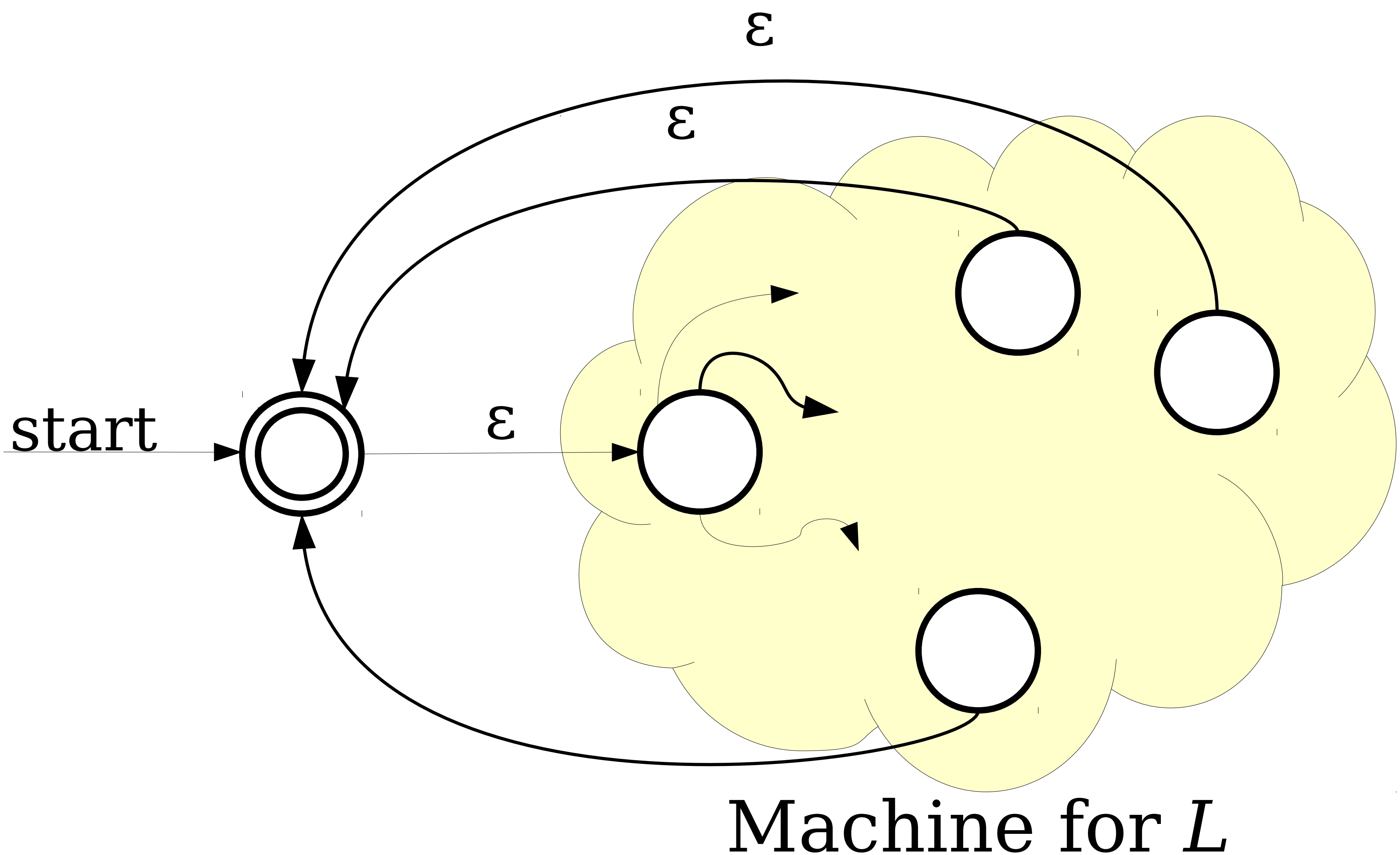

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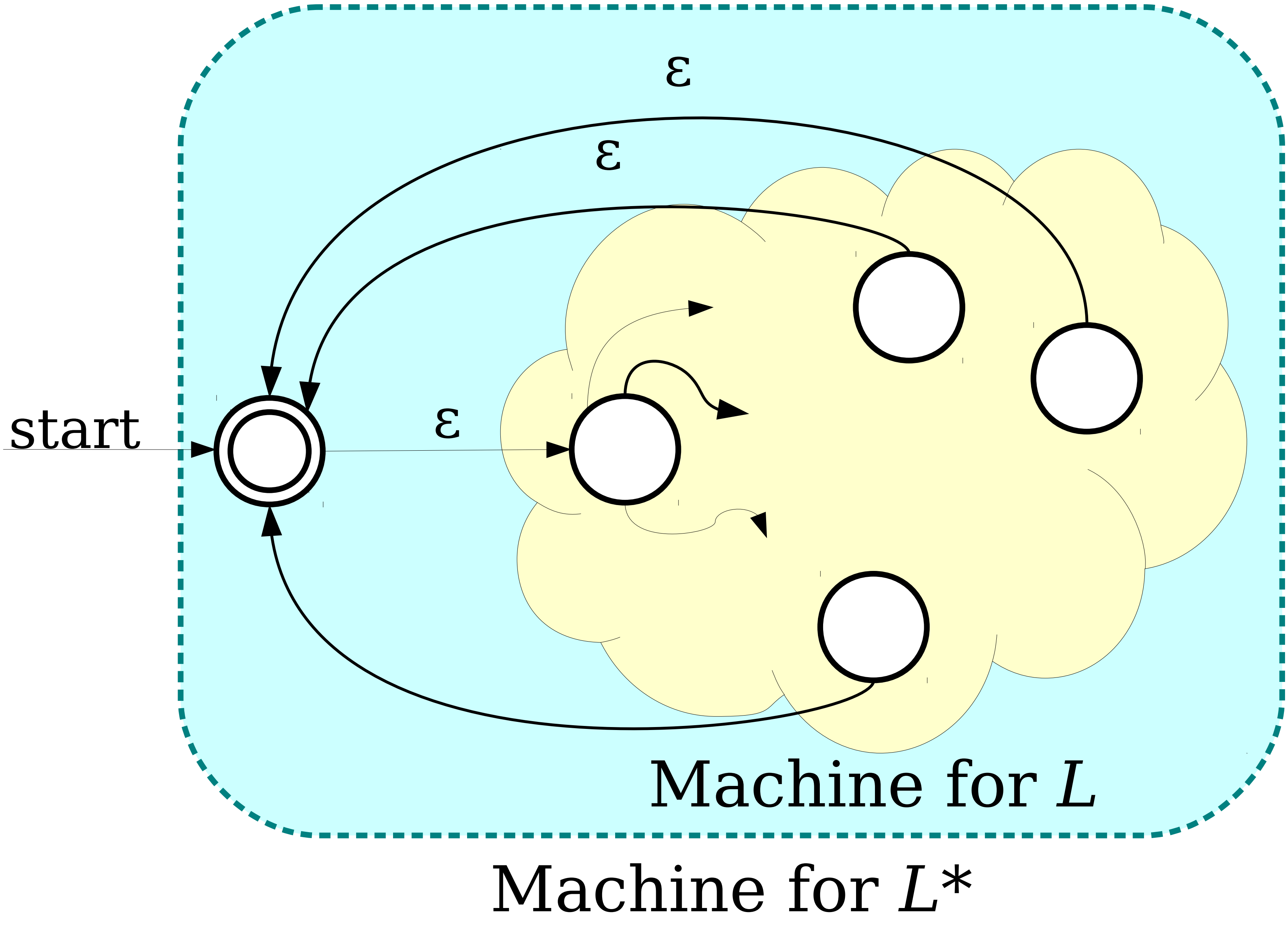

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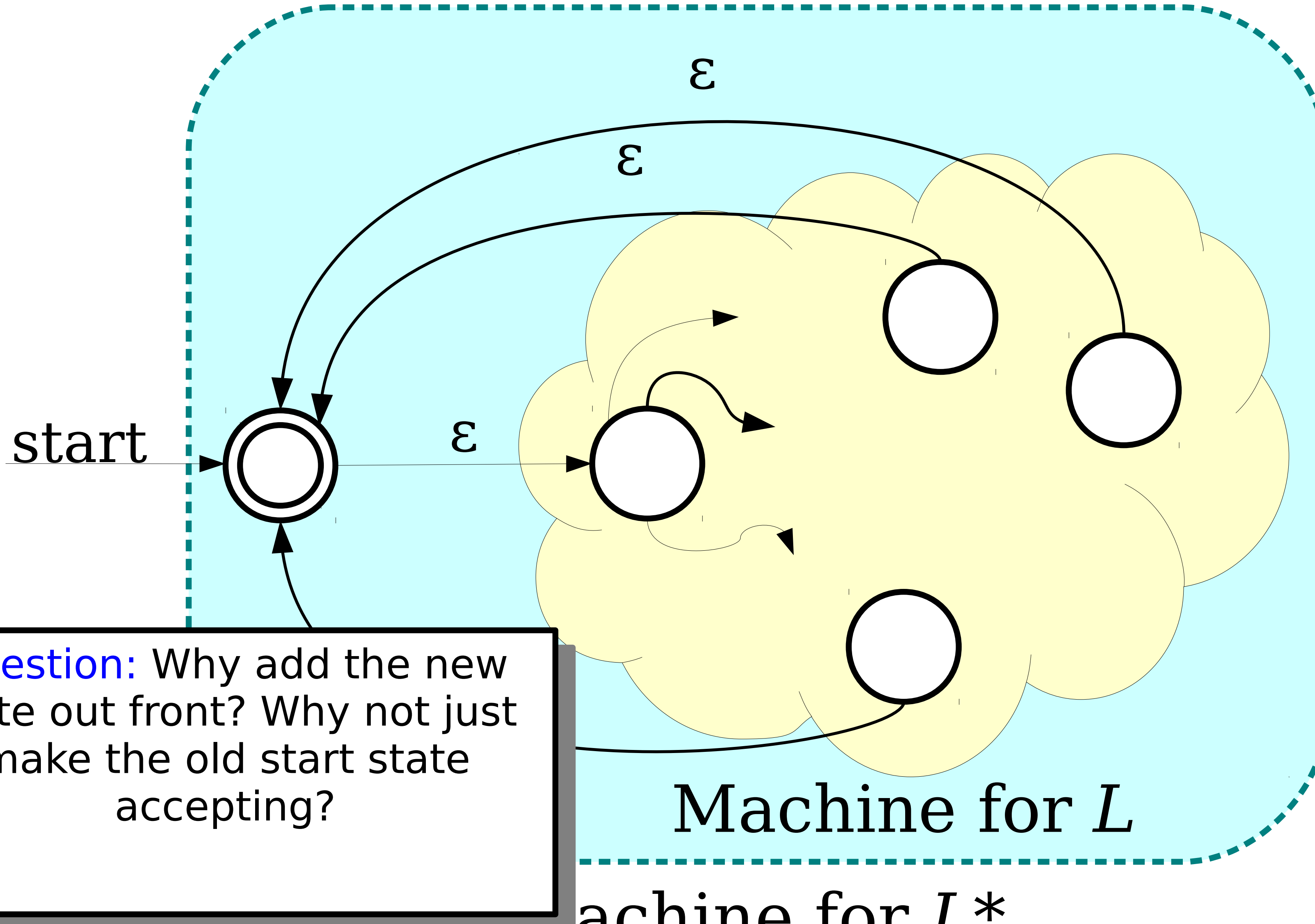

Question: Why add the new state out front? Why not just make the old start state accepting?

Closure Properties

- ***Theorem:*** If L_1 and L_2 are regular languages over an alphabet Σ, then so are the following languages:
  - $\overline{L_1}$
  - $L_1 \cup L_2$
  - $L_1 \cap L_2$
  - L_1L_2
  - L_1*
- These properties are called ***closure properties of the regular languages***.